

2024 QCLL Coaches Meeting



Meeting Agenda



Agenda:

- Introductions
- Equipment
- Practices
- Game Information
- Safety Information
- Divisions Overview
- Player Evaluations (Jr. Minors and older)
- Team Formation: Player Draft
- Contact Information



Thank you for volunteering!

******We still need coaches.******

Key Contacts



Division/Key Contacts:

- Tee Ball/Machine Pitch
 - Jason Mick: jam3071@yahoo.com (602) 578-0192
- Jr. Minors
 - Mark Riggs riggschiro@gmail.com (972) 854-9960
- Sr. Minors
 - James Principe jp3684@gmail.com (480) 434-4996
- Majors
 - Mark Riggs riggschiro@gmail.com (972) 854-9960
- Juniors
 - Jason Gamboa jason.gamboa@live.com (602) 390-2850
- Safety Officer
 - Jeff Brainard safety@queencreekll.com (480) 231-8682
- Coaching Coordinator
 - Jason Mick: jam3071@yahoo.com (602) 578-0192

Equipment



Equipment provided:

****Deposit check may be required to pick up equipment.****

Tee Ball	Machine Pitch	Jr. Minors	Sr. Minors	Majors	Juniors
<ul style="list-style-type: none"> • Tee • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets 	<ul style="list-style-type: none"> • Pitching Machine • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-3 Batting Helmets 	<ul style="list-style-type: none"> • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-3 Batting Helmets 	<ul style="list-style-type: none"> • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets 	<ul style="list-style-type: none"> • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets 	<ul style="list-style-type: none"> • Equipment Bag • Ball Bucket • 1 set of catcher's gear • 2-4 Batting Helmets
<ul style="list-style-type: none"> • 1 Case New Tee Balls 	<ul style="list-style-type: none"> • 1 Case New Machine Pitch Balls 	<ul style="list-style-type: none"> • 1 Case New Baseballs 	<ul style="list-style-type: none"> • 1 Case New Baseballs 	<ul style="list-style-type: none"> • 1 Case New Baseballs 	<ul style="list-style-type: none"> • 1 Case New Baseballs
<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Coaching Guide Book 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Coaching Guide Book 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Scorebook • Line-up Cards 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Scorebook • Line-up Cards 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Scorebook • Line-up Cards 	<ul style="list-style-type: none"> • Small First Aid Kit • Ice Packs • LL Patches • Scorebook • Line-up Cards

Practices: Guidance



Annual Parent Concerns:

- Coaches don't hold enough practices
- Practices are disorganized
- Coach does not communicate

Guidance

- If you are a new coach, we have people in the league that can help. Don't wait!
- YouTube/Little League Website - Drills/Examples/T-Ball Guide
- Diamond time is limited – make use of it while you have it
- Scrimmage/Shared Use can create more field time
- You have to have help (Assistant Coaches, Parents, etc.)

Practices: Logistics



Schedule & Fields:

- Fields Provided by QCLL
 - Mansel Carter Oasis Park Fields 1 through 4 (Mon. – Sat.)
 - Queen Creek Middle School (Monday and Wednesday)
- Initial schedule will be provided by email
- Practice times can be traded
- Please **notify us** if you can not use your field!

Practices: Logistics



Schedule & Fields:

- Please clean-up fields - bases get put away, storage areas locked
- Last team locks gate at Mansel
- Lights dim five minutes before they turn off

Practices: Logistics



Schedule & Fields:

- You may practice in other locations
 - League must be notified ahead of time. We can add the location to our insurance in case there is an accident.
 - If is in a “green-belt” of a community, contact your HOA first
 - You can rent additional field time from the Town of Queen Creek by calling the Parks and Recreation Annex. Only Head Coaches can do this. I will provide a master list to the Town. Very limited field availability. The league will not pay for this, but you will be covered under our insurance.

Practices: 1st Practice



1st Practice – Parent Meeting Topics

- Set expectations, division rules, conduct, etc.
- Decide how you will communicate to parents
- Select a Team Parent
- Additional helpers must be registered and background checked
- Identify Scorebook and Pitch Count Tracking responsibilities
 - Juniors, Majors, Sr. Minors and Jr. Minors Only
- Go over practice/game schedules, spring break, opening night
- Review safety items
- Inform about Dick's Shopping Days!
- Dbacks Game

Games: General Rules



General Rules:

- All players should have their D-Backs jersey and hat
- Coaches **MUST** wear a D-Backs jersey and hat or a QCLL shirt or hat (Other MLB teams cannot be worn)
- Be on time! (Be early to warm-up) - Games will start promptly
- Have your line-up card and scorebook filled out and ready
- Plate Meeting

Home Team:

- Official Scorebook and Pitch Count Keeper – **this must happen**
– umpires will confirm prior to game start

Games



Division	No New Inning After:	Drop Dead Time	Mercy Rule	Max Runs in an Inning
Juniors	2 Hours	None	Up by 10 Runs after 4 complete innings ends game. (15 in Juniors)	None
Majors	1 Hour 35 Minutes	None		None
Sr. Minors	1 Hour 35 Minutes	None		Go Up by 10 Only
Jr. Minors	1 Hour 15 Minutes	1 Hour 30 Minutes		5
Machine Pitch	3 Innings Max	1 Hour 15 Minutes	N/A	N/A
Tee Ball	3 Innings Max	1 Hour 15 Minutes	N/A	N/A

Note: Sr./Jr. Minors – Unlimited Runs after 4 complete innings.

Note: Juniors has additional mercy rule (up by 10 runs after 5 complete innings)

- Umpires Manage the field - they call game time.

Games: Set-Up/Clean-Up



Set-Up:

- Home team of the first game is responsible for field set-up (Bases, chalk (if needed), mound, etc.)
- Home team - 3rd base dugout; Visiting team - 1st base dugout
- Board member on duty will provide game balls

Clean-up:

- Visiting team of the last game is responsible for field clean-up (Bases into storage)
- Each team is responsible for their dugouts and stands - please do not leave trash anywhere
- No sunflower seeds (Town Rule)

Games



Additional Items:

- If you have a question on rules go to the umpire- if there is a problem you can ask to talk with the Board Member on Duty
- Game Protests – Must be made to the umpire before the next play. Board member must be notified.
 - You cannot protest a judgement call by the umpire
- Please don't make comments that degrade other players!
i.e.: "Just throw a strike Johnny, this kid doesn't want to hit, or can't hit, or won't swing"
- Keep the games moving

Important Safety Items



- One adult coach in dugout all the time
- If weather or other unusual circumstance ends a game, the game will revert back to the last completed inning. A game will be considered legal after (4) complete innings.
- No “head-first” sliding into any base. (Except when diving back to a base)
- **Coaches may warm up pitchers this year!**
- No on deck batters (except in Juniors)
- USA bats only

Important Safety Items



- Player base coaches must wear a helmet
- All catcher's masks must have a throat guard. Even with the hockey style mask.
- ALL INJURY REPORTS MUST BE FILLED OUT ASAP FOLLOWING AN INJURY AND TURNED IN TO THE BOARD MEMBER ON DUTY.
- Current pitching rules apply. Managers are responsible to review and pass these rules on to their coaches and players. It is the responsibility of the manager to follow all pitch count rules. NO EXCEPTIONS!

Queen Creek Little League

Manager Code of Conduct



1. I understand I am responsible for selecting a team parent to be responsible for all league info concerning fundraising, pictures, D-Backs day, ASU night, etc. I will have a parent meeting to discuss the info *before* my first practice.
2. I understand that I am responsible for making sure that my team is appropriate *at all times* according to the Code of Conduct. This includes the parents, the staff, the youth, and myself. I will ensure that we exercise good judgment and sportsmanship at practice, games, and when dealing with officials, QCLL board members, and host board members. I understand that I can be suspended for not following through with discipline procedures when I or any person affiliated with my team is inappropriate or not following the Code of Conduct.
3. Little League International states there is a **NO TOLERANCE** policy for tobacco/alcohol/swearing. You will be disciplined for any of these actions.
4. I understand I am held accountable for the financial health of my team, such as lost or stolen equipment, equipment care, and that I am responsible for turning in my equipment when asked to by the equipment manager. I also understand that I need to be there on the day assigned by the equipment manager, to pick up/hand out or turn in my team's equipment. I am required to give a check in the amount of \$200 (\$250 for Machine Pitch) to QCLL as a deposit on my equipment, if not turned in on scheduled date QCLL will process (cash) the deposit check. Upon return of equipment the deposit will be returned.
5. I understand that I will attend the QCLL Coaches Meeting on Jan. 29th. I will review the QCLL safety manual and adhere to all of the procedures should a player get injured. And will report the injury and the proper paper work to the Safety Director (Stephanie Derivan) no later than 48 hours from time of injury.
6. I will follow rules and regulations in accordance with Little League 2018 rulebook and QCLL pertinent division rules.

Tee Ball



- 3 innings or 1 hour 15 minutes
 - Go past 3 innings but end at time limit
- All players bat every inning
- All players play the field every inning
- **Clear bases at 3 outs**, finish the batting order
 - Last batter circles the bases
- Be organized

Tee Ball



- Only players on roster in the dugout
- 3 coaches in games; 1 adult in dugout
 - On field during defense
 - 1st and 3rd while batting
- No on deck; throat guard for catchers
- Report injuries immediately
- Score is not kept - have fun
- Be organized

Tee Ball Rules



PERTINENT BASEBALL RULES

ALL MANAGERS AND COACHES MUST REFER TO AND FOLLOW THE RULES FOR YOUR DIVISION IN THE OFFICIAL LITTLE LEAGUE RULEBOOK. THIS ALSO INCLUDES ALL PITCHING RULES.

THE FOLLOWING ARE PERTINENT RULES FOR YOUR DIVISION OF PLAY PER QUEEN CREEK LITTLE LEAGUE. IF YOU HAVE ANY QUESTIONS REGARDING THESE RULES OR ANY RULE IN THE LITTLE LEAGUE RULEBOOK PLEASE ASK YOUR DIVISION DIRECTOR TO CLARIFY.

PLEASE REVIEW YOUR DIVISION OF PLAY RULES HERE AND IN THE RULEBOOK AND TEACH THEM TO YOUR PLAYERS AND COACHES.

THANK YOU AND HAVE A GREAT SEASON!

TEE BALL DIVISION

GAME TIME RULE: Games will last 3 innings or 1 hr. 15 min maximum. If 3 innings are complete and time still remains teams may play one more inning, but still cannot exceed the 1 hr. 15 min time limit.

LINE-UP/MINIMUM PLAY RULE: All players must be in the hitting lineup and all players must play in the field every inning. All players bat in each inning. When 3 defensive outs have been made, the bases will be cleared and the outs start over at 0, and so on until all the offensive players have hit. The last batter rounds all the bases and the inning changes.

SAFETY!

- Only players on the roster may be in the dugout. Only 3 managers/coaches may be in the dugout, with 2 on the field (1st base and 3rd base coach) Note: 1st base coach may be a player with a batting helmet. An adult coach must be in the dugout at all times. If there are only two coaches, one must be in the dugout.
- No on deck batter.
- All catcher's masks must have a throat guard. Even with the hockey style mask.
- ALL INJURY REPORTS MUST BE FILLED OUT ASAP FOLLOWING AN INJURY AND TURNED IN TO THE BOARD MEMBER ON DUTY.

SET-UP/CLEAN-UP

REMEMBER TO HAVE FUN!!!



- Home team of the first game of the day/evening is responsible for field set up. (Bases, chalk etc.) The majority of the time, your fields will be chalked when you arrive.
- Visiting team of the last game of the day/evening is responsible for field tear down. (Put all bases in storage space next to the dugout on that field.) Each team is responsible to make sure their side of the stands and their dugout are free of trash. Please make sure all trash is placed in appropriate trash receptacles.

ADMINISTRATIVE

- There is no keeping score in this division.

Machine Pitch



- 3 innings or 1 hour 15 minutes
 - Go past 3 innings but end at time limit
- All players bat every inning
- All players play the field every inning
- **Clear bases at 3 outs**, finish batting order
 - Last batter circles the bases
- Each batter gets **5 pitches max** from machine
 - Get on base or out on 5th pitch

Machine Pitch



- Only players on roster in the dugout
- 3 coaches in games; 1 adult in dugout
- No on deck; throat guard for catchers
- Report injuries immediately
- Score is not kept - have fun
- **Rotate players and positions**

Machine Pitch Rules



PERTINENT BASEBALL RULES

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THANK YOU AND HAVE A GREAT SEASON!

MACHINE PITCH DIVISION

GAME TIME RULE: Games will last 3 innings or 1 hr. 15 min maximum. If 3 innings are complete and time still remains teams may play one more inning, but still cannot exceed the 1 hr. 15 min time limit.

LINE-UP/MINIMUM PLAY RULE: All players must be in the hitting lineup and all players must play in the field every inning. All players bat in each inning. When 3 defensive outs have been made, the bases will be cleared and the outs start over at 0, and so on until all the offensive players have hit. The last batter rounds all the bases and the inning changes. Each batter will get 5 pitches and if by the 5th pitch does not hit the ball, the batter is out and returns to the bench. The provided pitching machine must be used at all times!!

SAFETY!

- Only players on the roster may be in the dugout. Only 3 managers/coaches may be in the dugout, with 2 on the field (1st base and 3rd base coach) Note: 1st base coach may be a player with a batting helmet. An adult coach must be in the dugout at all times. If there are only two coaches, one must be in the dugout.
- No on deck batter.
- All catcher's masks must have a throat guard. Even with the hockey style mask.
- ALL INJURY REPORTS MUST BE FILLED OUT ASAP FOLLOWING AN INJURY AND TURNED IN TO THE BOARD MEMBER ON DUTY.

REMEMBER TO HAVE FUN!!!



SET-UP/CLEAN-UP

- Home team of the first game of the day/evening is responsible for field set up. (Bases, chalk etc.) The majority of the time, your fields will be chalked when you arrive.
- Visiting team of the last game of the day/evening is responsible for field tear down. (Put all bases in storage space next to the dugout on that field.) Each team is responsible to make sure their side of the stands and their dugout are free of trash. Please make sure all trash is placed in appropriate trash receptacles.

ADMINISTRATIVE

- There is no keeping score in this division.

REMEMBER TO HAVE FUN!!!

Junior Minors



- Six innings maximum; no new inning can start after 1 hour 15 minutes
 - Drop dead time is 1 hour 30 minutes
- 5 Runs per inning max for first 4 innings
 - Unlimited runs after 4th inning
- Mercy rule is 10 runs after 4 innings

Junior Minors



- All players are in the batting lineup
 - Inning changes after 3 outs
- Each player must play six defensive outs
 - Rotate positions
 - Do not sit the same kids all the time
- USA bats only

Junior Minors



- First two innings are kid pitch
- Remaining innings use the pitching machine
- Runner cannot advance home from 3rd base on anything except a live batted ball or a walk
- No leading off bases
 - Runner can advance after pitch crosses home plate
 - If runner leaves early, 3 warnings per team and runner returns to base. On the 4th offense, the runner is called out.

Junior Minors



- No head first sliding going toward a base
- No on deck
- Throat guard required for catchers
- Report injuries immediately
- Pitch count rules apply

Junior Minors Rules Overview



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ANY DISPUTE AT GAME TIME WILL BE HANDLED BY THE HOME PLATE UMPIRE. IF NEEDED THE BOARD MEMBER ON DUTY WILL MEDIATE.

PLEASE REVIEW YOUR DIVISION OF PLAY RULES HERE AND IN THE RULEBOOK AND TEACH THEM TO YOUR PLAYERS AND COACHES.

THANK YOU AND HAVE A GREAT SEASON!

JUNIOR MINORS DIVISION

INNING RUN RULE: Maximum runs allowed per team per inning is (5) for the first (4) innings with unlimited thereafter.

MERCY RUN RULE: If one team is ahead by 10 or more runs after (4) complete innings (Completion of the top of the 4th inning if home team is ahead) game will be called complete.

GAME TIME RULE: Maximum of (6) innings per game. With no new inning or extra inning to start after 1 hour 15 min. Game will drop dead after 1 hour 30 min. If inning is not complete game will revert back to last completed inning. If a game is tied after (6) innings have been completed and time still remains within the 1 hour 15 min. limit an extra inning may be started and completed. If game is still tied it will end in a tie.

LINE-UP/MINIMUM PLAY RULE: All players must be in hitting lineup (after 3 outs, inning changes) each player must play a minimum of (6) defensive outs.

BASE RUNNING RULE: No leading off bases. Runner may advance after the pitch has crossed home plate. If runner leaves early: 3 warnings per team, runner returns to base. On 4th offense runner will be ruled out.

KID PITCH/MACHINE PITCH RULE: You will play the first two innings of your game with a player on the mound pitching to a batter. Once the first two innings have completed, a machine will be brought out to complete the game. We feel this will assist with eliminating a walks and give the batter some solid hits and the defense some work.

REMEMBER TO HAVE FUN!!!



BASE STEALING/RUNNING ON PAST BALLS RULE: In the event a runner gets on base by a walk or a base hit, the runner can advance to second & third by stealing, a hit or a walk. Once the runner is at 3rd base he is not allowed to advance to home unless the ball has been put into play by the batter hitting the ball or by a walk. The runner is not allowed to advance to home by an over thrown ball to a base, by a pass ball by the catcher or if there is a runner stealing 2nd base from 1st, the runner on 3rd can't advance to home has to stay at 3rd base. The runner can always advance to home if the ball gets hit into play and the coach wants to send the runner home, this is a live ball so the runner can advance to home if coach desires.

SAFETY!

- Only players on the roster may be in the dugout. Only 3 managers/coaches may be in the dugout, with 2 on the field (1st base and 3rd base coach) Note: 1st base coach may be a player with a batting helmet. An adult coach must be in the dugout at all times. If there are only two coaches, one must be in the dugout.
- If weather or other unusual circumstance ends a game, the game will revert back to the last completed inning. A game will be considered legal after (4) complete innings.
- No head first sliding into any base. (Except when diving back to a base)
- Coaches cannot warm up pitchers. Only a player with a mask can warm-up pitchers.
- No on deck batter.
- All catcher's masks must have a throat guard. Even with the hockey style mask.
- Current pitching/catching rules apply. Please refer to the Little League Rulebook or Pitch Count Books for these rules. Managers are responsible to review and pass these rules on to their coaches and players. It is the responsibility of the manager to follow all pitch count rules. **NO EXCEPTIONS!**
- **ALL INJURY REPORTS MUST BE FILLED OUT ASAP FOLLOWING AN INJURY AND TURNED IN TO THE BOARD MEMBER ON DUTY.**

SET-UP/CLEAN-UP

- Home team of the first game of the day/evening is responsible for field set up. (Bases, chalk etc.) The majority of the time, your fields will be chalked when you arrive.
- Visiting team of the last game of the day/evening is responsible for field tear down. (Put all bases in storage space next to the dugout on that field.) Each team is responsible to make sure their side of the stands and their dugout are free of trash. Please make sure all trash is placed in appropriate trash receptacles.

ADMINISTRATIVE

- Home team is official scorebook and pitch count recorder. Pitch count books must be signed by both coaches with the board member on duty each game

REMEMBER TO HAVE FUN!!!

Player Evaluations Logistics



Dates/Times:

- Junior Minors – Wednesday, 01/24 - 5:30 pm
- Senior Minors – Thursday, 01/25 – 5:30 pm
- Majors – Friday, 01/26 – 5:30 pm
- All divisions will follow this general format:
 - 2-3 Swings (Off Pitching Machine)
 - Run from Home to Second after last pitch
 - 2-3 ground balls to Shortstop w/throws to first
 - 2-3 fly balls to Left Field w/throws to home (Not for Junior Minors)
 - 2-3 catches at first base (for next player)

Player Evaluations Logistics



Information Provided:

- Player Evaluation Sheets
 - Sent 2 days prior to evaluation
 - Player Numbers (Important)
 - Siblings Noted
 - Updates/Changes will occur
 - Unallocated volunteers
 - Coaches and protected players (Note: Protected players do not participate in the player evaluation)
- Players that miss player evaluations will be put into the “blind”. (Exceptions: Well known players) We will review at the draft.

#	First Name	Last Name	League Age	2018 All-Star	C	1B	2B	3B	SS	LF	CF	RF	Batting	Running	Infield	Outfield	Throw Acc.	Arm Strength	Pitcher	Catcher	TOTAL RATING	Comments
1	Joshua	Akin	12																			
2	Jonathan	Allen	11																			
3	Caden	Anderson	12																			
4	John	Babcock	12																			
5	Jet	Berry	12																			NOT AT TRY-OUTS
6	Conner	Brown	12																			
7	Murphy	Brown	11																			
8	Collin	Campbell	12																			
9	Alyn	Cantrell	12																			
10	Roman	Carrington	11																			NOT AT TRY-OUTS - MOVING TO JUNIORS
11	Caleb	Collinwood	12																			
12	Tate	Cooley	12																			
13	Johnny	Cooper	11																			

Player Evaluations Prep



Preparation:

- Be on time!
- Bring your Player Evaluation Sheets
- Bring chair, drinks/snacks (We will take 1-2 short breaks)
- Have a plan

Guidance

- Watch for fundamentals/technique – not just contact!
- Find minimum needs (Pitcher, Catcher, 1st Base, Coaching Assistance)
- No throwing the evaluation/try-out

Team Formation: Player Draft



Dates/Times:

- Majors – Monday, 01/29 – 6:30 pm (Hampton Inn QC)
- Sr. Minors – Tuesday, 01/30 – 6:30 pm (Hampton Inn QC)
- Jr. Minors – Wednesday, 01/31 - 6:30 pm (Hampton Inn QC)
- Juniors – TBD – After Evaluations

Draft Format/Rules:

- Snake draft – Protected players are taken first.
- Sibling Rule – Siblings are drafted together (2nd sibling skips round)
- Trade Rules (30 Minutes) - Within 2 rounds, or upon approval of both Head Coaches, President, Player agent and Division Director
- “Blinds” go last – **no** exceptions.

Team Formation: Player Draft



Guidance:

- Be prepared with data from Player Evaluations
- Draft minimum needs (Pitcher, Catcher, 1st Base, Coaching Assistance)
- Have a plan
- Drafting friends is great, but
- Know player ages...

General Rules:

- Conversations, draft positions, etc. stays in the draft room
- No changes after we leave the room

Game Scoring & Reporting



Home Team Responsibility:

- Official scorebook & pitch count recorder
- Game Changer is not allowed to keep official pitch count
- Pitch count must be tracked on league pitch count sheets
- Board member on duty will provide the pitch count book before every game
- Pitch count books must be signed by both coaches with the board member on duty after each game
 - Accurate score must be on the sheet
 - Sheet must be totaled
 - Full name of pitcher/uniform number

QUEEN CREEK LITTLE LEAGUE - 2019 PITCH COUNT CHART

JUNIORS / MAJORS / SR. MINORS / JUNIOR MINORS <<<<<<<<< CIRCLE ONE >>>>>>>> MANSEL CARTER: FIELD #1 / FIELD#2 / FIELD #3 / FIELD #4 / OTHER

DATE: PITCH COUNT KEEPER NAME:

						/ = MARK A SLASH THROUGH EACH NUMBER AS THAT PITCH IS THROWN X - MARK AN "X" THROUGH THE FINAL PITCH FOR EACH BATTER O - CIRCLE THE NUMBER FOR THE FINAL PITCH THROWN EACH INNING																																	
PITCHER NAME				PITCHER UNIFORM NUMBER	PITCHER LEAGUE AGE																																	FINAL PITCH COUNT	THRESHOLD ADJUSTED PITCH COUNT
HOME TEAM							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
VISITING TEAM							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														
							1 2 3 4 5			6 7 8 9 10			11 12 13 14 15			16 17 18 19 20			21 22 23 24 25			26 27 28 29 30			31 32 33 34 35														
							36 37 38 39 40			41 42 43 44 45			46 47 48 49 50			51 52 53 54 55			56 57 58 59 60			61 62 63 64 65			66 67 68 69 70														
							71 72 73 74 75			76 77 78 79 80			81 82 83 84 85			86 87 88 89 90			91 92 93 94 95			96 97 98 99 100			101 102 103 104 105														

TEAM NAME				FINAL SCORE		COACH SIGNATURE	
AWAY:							
HOME:							

Pitch Count Review



Mark a slash / through each number as that pitch is thrown

Mark an X through the final pitch for each batter

Circle the number for the final pitch thrown each inning

/ = MARK A SLASH THROUGH EACH NUMBER AS THAT PITCH IS THROWN

X - MARK AN "X" THROUGH THE FINAL PITCH FOR EACH BATTER

O - CIRCLE THE NUMBER FOR THE FINAL PITCH THROWN EACH INNING

12	13	14	15	16	17	18	19	20	21	22
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Pitch Count Review



12	13	14	15	16	17	18	19	20	21	22
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FINAL PITCH COUNT	THRESHOLD ADJUSTED PITCH COUNT
22	19

- Days of rest is determined by “threshold adjusted pitch count” which can only be determined if the X is utilized on the pitch count sheet.

Pitch Count Review



- League Age Maximums
 - **13-16** – 95 pitches per day
 - **11-12** – 85 pitches per day
 - **9-10** – 75 pitches per day
 - **7-8** – 50 pitches per day
- Rest Thresholds
 - 66 or more pitches in a day - four (4) calendar days of rest
 - 51-65 pitches in a day - three (3) calendar days of rest
 - 36-50 pitches in a day - two (2) calendar days of rest
 - 21-35 pitches in a day - one (1) calendar days of rest
 - 1-20 pitches in a day - no (0) calendar day of rest

Pitch Count Review



- Catchers

- If a player delivers 41 or more pitches, and is not covered under the threshold exception, the player may not play the position of catcher for the remainder of that day.
- A player who played the position of catcher for three (3) innings or less, moves to the pitcher position, and delivers 21 pitches or more in the same day, may not return to the catcher position on that calendar day.
- Any player who has played the position of catcher in four (4) or more innings in a game is not eligible to pitch on that calendar day.

Pitch Count Review



- Pitch count issues
 - Only marking the total
 - Not doing one
 - Only using GameChanger
 - Sit in the correct dugout

Administrative/Other



Volunteer Application & Background Checks

- Must volunteer in the registration system for the role you are filling (paper application replacement)
- Please complete outstanding background checks
- Parent helpers must be background checked to assist (helpers beyond Assistant Coaches & Team Parent)
- Approved list of cleared assistants will be sent out each night starting this week.

Little League App

- <https://www.littleleague.org/playing-rules/little-league-rulebook-app/>

Key Contacts



Division/Key Contacts:

- Tee Ball/Machine Pitch
 - Jason Mick: jam3071@yahoo.com (602) 578-0192
- Jr. Minors
 - Mark Riggs riggschiro@gmail.com (972) 854-9960
- Sr. Minors
 - James Principe jp3684@gmail.com (480) 434-4996
- Majors
 - Mark Riggs riggschiro@gmail.com (972) 854-9960
- Juniors
 - Jason Gamboa jason.gamboa@live.com (602) 390-2850
- Safety Officer
 - Jeff Brainard safety@queencreekll.com (480) 231-8682
- Coaching Coordinator
 - Jason Mick: jam3071@yahoo.com (602) 578-0192